

PARENT SURVEY | "libraries = education"

Extended reality (XR) is an umbrella term used to describe real and virtual environments created with technology. Extended reality includes **augmented reality (AR)** and **virtual reality (AR)**. Virtual reality creates a new digital environment that the user enters, creating a feeling of immersion and presence (being there).

1.	Are you a (select one) Parent Caretaker Other (please specify) Can you describe how your child used XR in the library?				
2.					
<i>3.</i>	Did use of XR increa	ase your child's in	terest in the topic the	ey studied? (circle one)	
	Yes, definitely!	Yes.	Neither	Not really.	No.
	Why do you think t	hat is?			
4.	Did use of XR help your child understand the topic they studied? (circle one) Yes, definitely! Yes. Neither Not really. No.				
	Why do you think that is?				
5.	As a result of participating in this program, did your child check out a book, attend another library program, or use another library resource? Yes No				
6.	What did you like most about this program?				
7 .	What could the libr	arv do to help vo	ur child learn more?		